

Discworld Roleplaying Game

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Discworld Live Playthrough

Lets Play Discworld Part 1 ~~READING ALL OF DISCWORLD | THE LIGHT FANTASTIC~~ *Discworld Roleplaying Game*

This is a complete roleplaying game. You need no other books to play. It includes the material from the previous edition of the game and its supplement, Discworld Also - all of it updated to reflect the events of the Discworld novels released since then, as well as the rules of GURPS Fourth Edition. Warehouse 23 offers worldbooks, supplements, and adventures, in physical and digital formats ...

Discworld Roleplaying Game - Steve Jackson Games

SJG Discworld Roleplaying Game Sjg. 4.7 out of 5 stars 60. Hardcover. £30.96. THUD THE DISCWORLD BOARD GAME 5.0 out of 5 stars 1. 5 offers from £79.95. Death and Friends, A Discworld Journal (Discworld Emporium) Terry Pratchett. 4.7 out of 5 stars 89. Hardcover. £12.40. Mrs Bradshaw's Handbook Terry Pratchett. 4.5 out of 5 stars 379. Hardcover. £9.62. Backspindle Games 410501NJD Clacks ...

Discworld Roleplaying Game: Amazon.co.uk: Masters, Phil ...

The Discworld Roleplaying Game, Second Edition takes things a step further, enabling gamers to dream up their own oddball cast and have new and exciting (mis)adventures on the Disc. The Second Edition updates the First Edition (1998) and its supplement, GURPS Discworld Also (2001), to encompass novels written since The Fifth Elephant (1999) as well as the latest version of the rules, GURPS ...

Steve Jackson Games Discworld Roleplaying Game: Amazon.co ...

Players follow the rules and systems outlined in the book by the Generic Universal Roleplaying System (GURPS) as guided by a designated a GM (games master). The original Discworld Roleplaying game was released in 1998, followed by a companion volume 'GURPS Discworld Also'.

Discworld Roleplaying Game - Discworld Emporium

Discworld Roleplaying Game is a long book—408 pages—and this review is likewise lengthy. If you are just interested in the verdict, scroll down to the bottom of this post. Introduction. The book opens with a two page introduction that briefly summarizes what roleplaying games are, followed by the GURPS-standard Publication History and About the Authors. There's not much to say about this ...

Discworld Roleplaying Game Review - Just Roll 3d6

Contents. The game included a lot of detail about Discworld, appealing to both roleplaying and Discworld fans. It has also been attributed to introducing roleplayers to the series of Discworld books.. Publication history. GURPS Discworld was written by Phil Masters and Terry Pratchett.Cover and illustrations were done by Paul Kidby.It was published by Steve Jackson Games in 1998.

GURPS Discworld - Wikipedia

The game takes place in the humorous fantasy world created by Terry Pratchett. The world is called the Discworld, as it is actually a flat disc carried on the backs of four gigantic elephants, which themselves stand on the back of an even larger turtle. The story is loosely based on the novel "Guards!

Play Discworld online | Play old classic games online

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Discworld Roleplaying Game: Sjg: 9781556348068: Amazon.com ...

Discworld is a point-and-click adventure game that was developed by Teeny Weeny Games and Perfect 10 Productions; and was published by Psygnosis in 1995. The game is set in Terry Pratchett's created Discworld and takes from many of the series' novels. It is most closely based on the 'Guards! Guard!' novel, number 8 of the series.

Discworld (DOS) Game Download - GamesNostalgia

The Discworld Role-Playing Game is a GURPS sourcebook by Phil Masters based on the Discworld novels of Terry Pratchett.

Discworld Role-Playing Game (Tabletop Game) - TV Tropes

The best-selling works of Terry Pratchett chronicle events on the Discworld. The Discworld Roleplaying Game, Second Edition takes things a step further, enabling gamers to dream up their own oddball cast and have new and exciting (mis)adventures on the Disc.The Second Edition updates the First Edition (1998) and its su

GURPS Discworld Roleplaying Game 2nd Edition - Gamespod

Journey through the off-kilter imagination of Sir Terry Pratchett in the Discworld Roleplaying Game. There's a lot of unusual stuff on the Disc, but don't worry about getting lost - game author Phil Masters has crafted a roadmap to Pratchett-inspired storytelling. Visit settings like the most dubious city in the multiverse, Ankh-Morpork.

Gurps Discworld Roleplaying Game - Gurps | Element Games

Journey through the off-kilter imagination of Sir Terry Pratchett in the Discworld Roleplaying Game. There's a lot of unusual stuff on the Disc, but don't worry about getting lost - game author Phil Masters has crafted a roadmap to Pratchett-inspired storytelling. Visit settings like the most dubious city in the multiverse, Ankh-Morpork.

Book Details: The Discworld Roleplaying Game (2nd Edition)

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Discworld Roleplaying Game | RPG Item | RPGGeek

Discworld 2nd Edition is a complete roleplaying game. It incorporates everything you need from both GURPS and the previous editions of the Discworld expansions (that's the Discworld RPG and Discworld, Also for those of you playing at home), and updates them for 4th Edition GURPS.

RPG Review - Discworld 2nd Edition (GURPS) - Bell of Lost ...

Even if you aren't into role-playing, it's still quite useful as a guide to the Disc, as it goes into more detail in some areas than the Discworld Companion, and contains much fascinating new material (although any info that isn't actually in the "official" books may be contradicted at a later date). There are also tons of Paul Kidby pictures, and a reproduction of the Stephen Player/Stephen ...

Amazon.co.uk:Customer reviews: Discworld Roleplaying Game

Role-playing games. Pratchett co-authored with Phil Masters two role-playing game supplements for Discworld, utilising the GURPS system: GURPS Discworld (republished as The Discworld Roleplaying Game) GURPS Discworld Also; Video games. The Colour of Magic (Sinclair ZX Spectrum, Commodore 64) Discworld MUD (Internet)

Discworld - Wikipedia

Journey through the off-kilter imagination of Sir Terry Pratchett in the Discworld Roleplaying Game. There's a lot of unusual stuff on the Disc, but don't worry about getting lost - game author Phil Masters has crafted a roadmap to Pratchett-inspired storytelling. Visit settings like the most dubious city in the multiverse, Ankh-Morpork.

Warehouse 23 - Discworld Roleplaying Game

Discworld. Enter the zany mind of Pratchett. Terry Pratchett was a funny writer, most famous for creating his Discworld series of 41 novels. This comical universe seemed to be perfect for an adventure game if we're to take Psygonis' word for it, and the resulting computer game bearing the same name will give fans of the books a chance to experience Discworld first-hand as the lovably zany ...